



CHARACTER SHEET

Character 1

| HAND WEAPONS | | | | | | | | | |
|--------------|----------------------|----------|-------|----------|----|--------|------|--------|--|
| Qty | Weapon | Damage | Reach | Lvl(Pry) | ST | Notes | Cost | Weight | |
| 1 | Bolas | 2d+3 cr | 1 | 6 (4U) | 7 | [1, 8] | 20 | 2 | |
| | Brawling | | | | | | | | |
| | Punch | 1d cut | C | 12 (9) | | | | | |
| | Bite | 1d cr | C | 12 (No) | | | | | |
| | Kick | 1d+1 cut | C,1 | 10 (No) | | | | | |
| | Eye-Rake (Brawling) | 1d cut | C | 7 (No) | | | | | |
| | Head Butt (Brawling) | 1d cr | C | 12 (No) | | | | | |
| | Neck Snap (ST) | 2d+2 cr | C | 12 (No) | | | | | |
| 1 | Quarterstaff | | | | | | 10 | 4 | |
| | staff swing | 3d cr | 1,2 | 12 (11) | 7† | | | | |
| | staff thrust | 1d+3 cr | 1,2 | 12 (11) | 7† | | | | |
| | sword swing | 3d cr | 1,2 | 7 (6) | 9† | | | | |
| | sword thrust | 1d+2 cr | 2 | 7 (6) | 9† | | | | |
| 1 | Spear | | | | | | 40 | 4 | |

RANGED WEAPONS

| Qty | Weapon | Damage | Acc | Range | RoF | Shots | Lvl | ST | Bulk | Rcl | LC | Notes | Cost | Weight |
|-----|--------|--------|-----|---------|-----|-------|-----|----|------|-----|----|-------|------|--------|
| 1 | Spear | 2d imp | 2 | 16 / 24 | 1 | T(1) | 10 | 9 | -3 | | 4 | | 40 | 4 |

SPEED/RANGE TABLE

For complete table, see p. 550.

| Speed/ Range Modifier | Linear Measurement (range/speed) |
|-----------------------------|--|
| 0 | 2 yd or less |
| -1 | 3 yd |
| -2 | 5 yd |
| -3 | 7 yd |
| -4 | 10 yd |
| -5 | 15 yd |
| -6 | 20 yd |
| -7 | 30 yd |
| -8 | 50 yd |
| -9 | 70 yd |
| -10 | 100 yd |
| -11 | 150 yd |
| -12 | 200 yd |
| -13 | 300 yd |
| -14 | 500 yd |
| -15 | 700 yd |

HIT LOCATION

| Modifier | Location |
|----------|----------|
| 0 | Torso |
| -2 | Arm/Leg |
| -3 | Groin |
| -4 | Hand |
| -5 | Face |
| -5 | Neck |
| -7 | Skull |

ARMOR & POSSESSIONS

| Qty | Item | Location | Cost | Weight |
|-----|------|----------|------|--------|
|-----|------|----------|------|--------|

CHARACTER NOTES

POINTS SUMMARY

| | | | |
|--|---|-----|---|
| Attributes/Secondary Characteristics | [| 154 |] |
| Advantages/Perks/TL/Languages/ Cultural Familiarity | [| 5 |] |
| Disadvantages/Quirks | [| 0 |] |
| Skills/Techniques | [| 43 |] |
| Other | [| |] |

HAND WEAPONS (continued)

| Qty | Weapon | Damage | Reach | Lvl(Pry)ST | Notes | Cost | Weight |
|------------|-----------------------|---------------|--------------|-------------------|--------------|-------------|---------------|
| 1 | Spear | | | | | 40 | 4 |
| | one-handed thrust | 1d+3 imp | 1* | 14 (10) 9 | [1] | | |
| | two-handed thrust | 2d imp | 1,2* | 14 (10) 9† | | | |
| | Stamp Kick (Brawling) | 1d+2 cr | C,1 | 10 (No) | | | |
| 1 | Whip (3-yard) | 2d (0.5) cr | 1-3* | 14 (8U) 8 | [12] | 60 | 6 |