## Favored Soul

| CASTER LVL | 5 |
|---|---|
| SPELL SAVE | +4 (DC MOD) |

| SPELL SAVE DC | 14 | 15 | 16 | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| **LEVEL** | **0** | **1ST** | **2ND** | **3RD** | **4TH** | **5TH** | **6TH** | **7TH** | **8TH** | **9TH** |
| SPELLS PER DAY | 6 | 7 | 5 | | | | | | | |

**Character:** Orolonwë

## SPELL RANGES

| | |
|---|---|
| **CLOSE RANGE (25 ft. + 5 ft. / 2 levels)** | **35 ft.** |
| **MEDIUM RANGE (100 ft. + 10 ft. / level)** | **150 ft.** |
| **LONG RANGE (400 ft. + 40 ft. / level)** | **600 ft.** |

## SPELL LIST

| # cast | spell name | school | comp | cast time | range | duration | save | SR | description | ref |
|---|---|---|---|---|---|---|---|---|---|---|
| | **—— 0-Level Spells (Orisons) ——** | | | | | | | | | |
| | Amanuensis | tra | vs | 1sa | Close | 50 min | Will neg(o) | Yes(o) | Copy nonmagical text. | spc:9 |
| | Create Water | con[creation][water] | vs | 1sa | Close | Inst | None | No | Creates 10 gallons of pure water. | ph:215 |
| | Detect Magic | div | vs | 1sa | 60 ft. | [c]->5 min(D) | None | No | Detects spells and magic items within 60 ft. | ph:219 |
| | Mending | tra | vs | 1sa | 10 ft. | Inst | Will neg(h,o) | Yes(h,o) | Makes minor repairs on an object. | ph:253 |
| | Read Magic | div | vsf | 1sa | Personal | 50 min | | | Read scrolls and spellbooks. | ph:269 |
| | Resistance | abj | vsm/df | 1sa | Touch | 1 min | Will neg(h) | Yes(h) | Subject gains +1 on saving throws. | ph:272 |
| | **—— 1st-Level Spells ——** | | | | | | | | | |
| | Bless | en[comp][mind] | vsdf | 1sa | 50 ft. | 5 min | None | Yes(h) | Allies gain +1 morale bonus on attack rolls and saves against fear. | ph:205 |
| | Detect Undead | div | vsm/df | 1sa | 60 ft. | [c]->5 min(D) | None | No | Reveals undead within 60 ft. | ph:220 |
| | Ebon Eyes | tra | vsm | 1sa | Touch | 50 min(D) | None | Yes(h) | See normally in natural and magical darkness. | spc:77 |
| | Guiding Light | evo[light] | vs | 1sa | Long | 5 min(D) | None | Yes | A bright light shines on targets. +2 on ranged attacks. | spc:108 |
| | Shield of Faith | abj | vsm | 1sa | Touch | 5 min | Will neg(h) | Yes(h) | Aura grants +2 deflection bonus to Armor Class. | ph:278 |
| | **—— 2nd-Level Spells ——** | | | | | | | | | |
| | Augury | div | vsmf | 1 min | Personal | Inst | | | Learns whether an action will be good or bad. | ph:202 |
| | Bear's Endurance | tra | vsdf | 1sa | Touch | 5 min | Will neg(h) | Yes | Subject gains +4 to Con. | ph:203 |
| | Status | div | vs | 1sa | Touch | 5 hr | Will neg(h) | Yes(h) | Monitors condition, position of allies. | ph:284 |